

Thalia

CHARACTER NAME

Fighter 5

CLASS & LEVEL

High Elf

RACE

Spy

BACKGROUND

Neutral Good

ALIGNMENT

PLAYER NAME

EXPERIENCE POINTS

STRENGTH

+1

12

DEXTERITY

+3

16

CONSTITUTION

+0

10

INTELLIGENCE

+3

16

WISDOM

+0

10

CHARISMA

+1

13

INSPIRATION

+3

PROFICIENCY BONUS

- ___ Strength
- ___ Dexterity
- ___ Constitution
- ___ Intelligence
- ___ Wisdom
- ___ Charisma

SAVING THROWS

- ___ Acrobatics (Dex)
- ___ Animal Handling (Wis)
- ___ Arcana (Int)
- ___ Athletics (Str)
- ___ Deception (Cha)
- ___ History (Int)
- ___ Insight (Wis)
- ___ Intimidation (Cha)
- ___ Investigation (Int)
- ___ Medicine (Wis)
- ___ Nature (Int)
- ___ Perception (Wis)
- ___ Performance (Cha)
- ___ Persuasion (Cha)
- ___ Religion (Int)
- ___ Sleight of Hand (Dex)
- ___ Stealth (Dex)
- ___ Survival (Wis)

SKILLS

ARMOR CLASS

INITIATIVE

SPEED

Hit Point Maximum **10+4d10**

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total _____
d10
HIT DICE

SUCCESSES
FAILURES
DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME ATK BONUS DAMAGE/TYPE

Rapier +6 1d8+8

ATTACKS & SPELLCASTING

- Darkvision
- Fey Ancestry
- Dueling Style
- Second Wind
- Action Surge
- Eldritch Knight Archetype
- Weapon Bond

PASSIVE WISDOM (PERCEPTION)

Thieves' Tools
Gaming Set
Common, Elvish
+1 Language

OTHER PROFICIENCIES & LANGUAGES

- CF
- SR
- EF
- GF
- PF

EQUIPMENT

FEATURES & TRAITS